Matchplay Guidance 2022

General

- For those who can, please download and register on the **Club V1 app**, as this will make the running of the matchplays much easier. Please also ensure your contact details are correct on your profile, to help opponents make contact for matches
- Draws are visible on Club V1 and Howdidido under knockouts, including the play by dates for each round each round has a minimum of 3 weeks
- Please help us run a smooth competition, by making contact as early as possible
- There will be **no extensions given**, and no exceptions, so please don't ask for one
- Both players are equally responsible for arranging the tie, and should contact their opponent as soon as possible. If no response from your opponent after multiple attempts, please notify the Match Secretary (Matchhandicap@kinrossgolfclub.co.uk) who will take this into account if the tie is not played
- In the event the tie is not played and neither player has made sufficient effort to arrange, **neither player will go through** to the next round
- To find opponents contact details on the Club V1 app, find your match in the draw, then click on the arrow and select contact opponent. This should display your opponents contact details, if they have registered on the app
- Players to agree which course the tie will be played on. If no agreement, a coin should be tossed and the winner selects the course. This should be done before the course is booked and members are not to book both courses and decide on the day
- Course handicaps will be used for awarding strokes and in the event of extra holes, strokes should repeat on the same holes. As a reminder, Course handicap is your WHS index multiplied by the slope rating for the white tees (137 on Montgomery or 133 on Bruce), and then divided by 113. You then round to the nearest whole number. Conversion charts are in the pro shop and on window of clubhouse
- Handicap allowances remain the same but using course handicaps:
 - o Individual full difference between course handicaps
 - Foursomes add both players course handicaps together and take 50% of the difference between the pairs
 - o Fourball lowest to scratch and others take 90% of the difference to lowest
- Maximum of a shot a hole for each player eg 18 shots
- All matchplay ties are to be played from the White tees. If the white tees are not out for any reason, players should still play off the normal white teeing areas and the player with the honour can choose where on the tee to play from
- Once match played, winner should update the result on Club V1 app. To do this, find your match in the draw and click on the down arrow and select enter match result
- If unable to do through Club V1, please email the result of the match to Matchhandicap@kinrossgolfclub.co.uk. Please do this promptly and ahead of the play by deadline