

# Cooper Cup

## Individual Matchplay (Allowance 100% difference between Course Handicaps)

- Both players look up their **HI** on the appropriate Slope Rating Chart to find their **CH**.  
(If **HI** is greater than 24.0 then lookup 24.0 - because this is a trophy competition).
- Since the allowance is 100% both players have a **PH = CH**
- Player with lowest **PH** is reduced to 0 and the other player has their **PH** reduced by the same amount.

| Arthur           | Bill             |
|------------------|------------------|
| <b>HI = 11.7</b> | <b>HI = 25.5</b> |
|                  | <b>HI = 24.0</b> |
| <b>CH = 14</b>   | <b>CH = 29</b>   |
| <b>PH = 14</b>   | <b>PH = 29</b>   |
| <b>PH = 0</b>    | <b>PH = 15</b>   |

**Example: Men's Individual Matchplay off White**

Players should know their own **HI**

If **HI** is over the limit, use the **limit** as **HI**

**CH** found by looking up **HI** on Slope Chart (**White**)

100% Allowance so **PH = CH**

Both players **PH** reduced by 14 so that lowest player is off 0

# Carter Trophy

## Better Ball Matchplay (Allowance 90% of Course Handicap )

- All players look up their **HI** on the appropriate Slope Rating Chart to find their **CH**.  
(If **HI** is greater than 24.0 then lookup 24.0 - because this is a trophy competition).
- Each player calculates 90% of their **CH** and rounds to the nearest whole number to get their **PH**.
- Player with the lower **PH** is reduced to a **PH** of 0 and the other players reduce their **PH** by the same amount.

| Alan                   | Barry                | Cyril                  | Derek                  |
|------------------------|----------------------|------------------------|------------------------|
| <b>HI = 12.8</b>       | <b>HI = 7.7</b>      | <b>HI = 27.4</b>       | <b>HI = 18.2</b>       |
|                        |                      | <b>HI = 24.0</b>       |                        |
| <b>CH = 15</b>         | <b>CH = 9</b>        | <b>CH = 29</b>         | <b>CH = 22</b>         |
| <b>15 x 0.9 = 13.5</b> | <b>9 x 0.9 = 8.1</b> | <b>29 x 0.9 = 26.1</b> | <b>22 x 0.9 = 19.8</b> |
| <b>PH = 14</b>         | <b>PH = 8</b>        | <b>PH = 26</b>         | <b>PH = 20</b>         |
| <b>PH = 6</b>          | <b>PH = 0</b>        | <b>PH = 18</b>         | <b>PH = 12</b>         |

**Example: Men's Better Ball Matchplay off White**

Players should know their own **HI**

If **HI** is over the limit, use the **limit** as **HI**

**CH** found by looking up **HI** on Slope Chart (**White**)

**Allowance** 90% of **CH** calculated by multiplying by 0.9

**PH** rounded to nearest whole number

To get lowest player off 0 all players reduced by 8

# Daily Mail Foursomes

## Foursomes Matchplay (Allowance 50% of Combined Handicaps)

- All players look up their **HI** on the appropriate Slope Rating Chart to find their **CH**.  
(If **HI** is greater than 24.0 then lookup 24.0 - because this is a trophy competition).
- Each pair add their **CH** together to get their **combined handicap**.
- Each pair calculates 50% of **combined handicap** and rounds to the nearest whole number to get their **PH**
- Pair with the lower **PH** are reduced to a **PH** of 0 the other pair reduce their **PH** by the same amount.

| Alan                          | Barry           | Colin                          | Dominic          |
|-------------------------------|-----------------|--------------------------------|------------------|
| <b>HI = 12.8</b>              | <b>HI = 7.7</b> | <b>HI = 13.2</b>               | <b>HI = 27.5</b> |
|                               |                 |                                | <b>HI = 24.0</b> |
| <b>CH = 15</b>                | <b>CH = 9</b>   | <b>CH = 16</b>                 | <b>CH = 29</b>   |
| <b>Combined = 15 + 9 = 24</b> |                 | <b>Combined = 16 + 29 = 45</b> |                  |
| <b>PH = 24 x 0.5 = 12</b>     |                 | <b>PH = 45 x 0.5 = 22.5</b>    |                  |
| <b>PH = 12</b>                |                 | <b>PH = 23</b>                 |                  |
| <b>PH = 0</b>                 |                 | <b>PH = 11</b>                 |                  |

**Example: Men's Foursomes Matchplay off White**

Players should know their own **HI**

If **HI** is over the limit, use the **limit** as **HI**

**CH** found by looking up **HI** on Slope Chart (**White**)

Combined calculated by adding **CH** for each pair

50% of combined calculated by multiplying by 0.5

**PH** rounded to nearest whole number

To get lowest pair off 0 each pair reduced by 12

# Family Cup

## Better Ball Matchplay (Allowance 90% of Course Handicap) - Possibly Mixed Tees

- All players look up their **HI** on the appropriate Slope Rating Chart to find their **CH**.  
(If **HI** is greater than 24.0 (Men) or 32.0 (Ladies) then lookup 24.0 or 32.0 - because this is a trophy competition).
- Each player calculates 90% of their **CH** and rounds to the nearest whole number to get their **PH**.  
(If mixed Tees used then Ladies should add on 2.5 before rounding to get **PH**)
- Player with the lower **PH** is reduced to a **PH** of 0 and the other players reduce their **PH** by the same amount.

| Alan                   | Brian                | Cyril                  | Mavis                    |
|------------------------|----------------------|------------------------|--------------------------|
| <b>HI = 12.8</b>       | <b>HI = 4.7</b>      | <b>HI = 27.4</b>       | <b>HI = 18.2</b>         |
|                        |                      | <b>HI = 24.0</b>       |                          |
| <b>CH = 15</b>         | <b>CH = 7</b>        | <b>CH = 29</b>         | <b>CH = 22</b>           |
| <b>15 x 0.9 = 13.5</b> | <b>7 x 0.9 = 6.3</b> | <b>29 x 0.9 = 26.1</b> | <b>22 x 0.9 = 19.8</b>   |
|                        |                      |                        | <b>19.8 + 2.5 = 22.3</b> |
| <b>PH = 14</b>         | <b>PH = 6</b>        | <b>PH = 26</b>         | <b>PH = 22</b>           |
| <b>PH = 8</b>          | <b>PH = 0</b>        | <b>PH = 20</b>         | <b>PH = 16</b>           |

**Example: Better Ball Matchplay off White / Red**

Players should know their own **HI**

If **HI** is over the limit, use the **limit** as **HI**

**CH** found by looking up **HI** on Slope Chart (**White** or **Red**)

**Allowance** 90% of **CH** calculated by multiplying by 0.9

Ladies add 2.5 if Mixed Tees used (White / Red)

**PH** rounded to nearest whole number

To get lowest player off 0 all players reduced by 6

**Note:** All players use their own card for Stroke Indexes